Creative Collaboration: Florida Librarians’ Stories of Innovative Youth Services Programs

The Maker Movement, STEM and STEAM, tinkering, pop culture, inventions, programming, hands-on DIY crafts, nerdism, and games. All of these are transforming learning within a school or public library near you. Real frontline stories and examples will be presented showcasing the innovations and resourceful ways school and public librarians are working together to spark children and teens to become global thinkers, creative designers, and problem-solvers through doing.

- Introduction to the Maker Movement and other contemporary ideas driving innovative youth programming
- Overview of how librarian stories were collected
- Presentation or playing of each story and examples of what librarians are doing
- Physical demonstrations or examples of their activities
- Some ideas about how the audience can get started
- List of resources for collaboration or for activity and program ideas
- Summary and interactive discussion with audience

Technology Resources for presentation: Media stories will be played from a local PC laptop. Handouts will be provided to audience participants.

For more information or with questions, contact Diane Austin at dianeaustin@usf.edu